## PATENT APPLICATION FEE DETERMINATION RECORD Effective November 10, 1998 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY (Column 2) (Column 1) TYPE OR **SMALL ENTITY NUMBER FILED NUMBER EXTRA FOR** RATE FEE RATE FEE **BASIC FEE** 380.00 760.00 OR minus 20= **TOTAL CLAIMS** X\$18= X\$ 9= minus 3 = INDEPENDENT CLAIMS X39 =X78= OR MULTIPLE DEPENDENT CLAIM PRESENT +260= +130= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II **OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column<sup>-</sup>3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI--RESENT REMAINING NUMBER TIONAL RATE TIONAL RATE **PREVIOUSLY** AFTER ENDMENT EXTRA FEE FEE **AMENDMENT** PAID FOR Total ... Minus ..... ×X\$:9=<sup>‡</sup> X\$18= OR 4 Minus Independent X78= X39= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR B TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-**NUMBER** REMAINING PRESENT RATE TIONAL RATE TIONAL **AMENDMENT PREVIOUSLY** AFTER **EXTRA** PAID FOR FEE FEE **AMENDMENT** Total Minus X\$18= X\$ 9= OR Minus = Independent X39 =X78= 4 OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR BEST AVAILABLE COPY TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE-RATE MENDMENT **AFTER PREVIOUSLY EXTRA PAID FOR AMENDMENT** FEE FEE Total Minus X\$ 9= X\$18= OR Minus = Independent X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number